**TABLE OF CONTENTS**

|  |  |  |
| --- | --- | --- |
| **SNO** | **TITLE** | **PAGE NO** |
| **1.** | **INTRODUCTION** | 1 |
| 1.1 Introduction of the system | 1 |
| 1.1.1 Project title | 1 |
| 1.1.2 Category | 1 |
| 1.1.3 Overview | 1 |
| 1.2 Background | 1 |
| 1.2.1 Introduction of the company | 1 |
| 1.2.2 Brief note on existing system | 1 |
| 1.3 Objective of the system | 2 |
| 1.4 Scope of the system | 2 |
| 1.5 Structure of the system | 2 |
| 1.5.1 Analysis | 2 |
| 1.5.2 Module Description | 2 |
| 1.5.2.1 Sorting Module | 2 |
| 1.5.2.1.1 Bubble sort | 2-3 |
| 1.5.2.1.2 Selection sort | 3 |
| 1.5.2.1.3 Insertion sort | 3 |
| 1.5.2.1.4 Exchange sort | 3 |
| 1.5.2.1.5 Counting sort | 3 |
| 1.5.2.1.6 Heap sort | 3 |
| 1.5.2.1.7 Bucket sort | 3 |
| 1.5.2.1.8 Merge sort | 3 |
| 1.5.2.1.9 Quick sort | 3-4 |
| 1.5.2.1.10 Brick sort | 4 |
| 1.5.2.1.11 Shell sort | 4 |
| 1.5.2.2 Array Operation Module | 4 |
| 1.5.2.2.1 Insertion | 4 |
| 1.5.2.2.2 Deletion | 4 |
| 1.5.2.3 Searching Module | 4-5 |
| 1.5.2.3.1 Linear search | 5 |
| 1.5.2.3.2 Binary search | 5 |
| 1.5.2.3.3 Exponential search | 5 |
| 1.5.2.3.4 Interpolation search | 5 |
| 1.5.2.3.5 Jump search | 5 |
| 1.5.2.3.6 Ternary search | 5 |
| 1.5.2.4 Stack Module | 5-6 |
| 1.5.2.4.1 Array implementation | 6 |
| 1.5.2.4.1.1 Push | 6 |
| 1.5.2.4.1.2 Pop | 6 |
| 1.5.2.4.2 Linked list implementation | 6 |
| 1.5.2.4.2.1 Push | 6 |
| 1.5.2.4.2.2 Pop | 6 |
| 1.5.2.5 Queue Module | 6 |
| 1.5.2.5.1 Array implementation | 6 |
| 1.5.2.5.1.1 Insertion | 6 |
| 1.5.2.5.1.2 Deletion | 6-7 |
| 1.5.2.5.2 Linked list implementation | 7 |
| 1.5.2.5.2.1 Insertion | 7 |
| 1.5.2.5.2.2 Deletion | 7 |
| 1.5.2.5.3 Circular queue | 7 |
| 1.5.2.5.3.1 Insertion | 7 |
| 1.5.2.5.3.2 Deletion | 7 |
| 1.5.2.6 Linked list Module | 7 |
| 1.5.2.6.1 Singly linked list | 7 |
| 1.5.2.6.1.1 Insertion at beginning | 7 |
| 1.5.2.6.1.2 Insertion at end | 7 |
| 1.5.2.6.1.3 Insertion at position | 8 |
| 1.5.2.6.1.4 Deletion at beginning | 8 |
| 1.5.2.6.1.5 Deletion at end | 8 |
| 1.5.2.6.1.6 Deletion at position | 8 |
| 1.5.2.6.1.7 Deletion on position | 8 |
| 1.5.2.6.2 Doubly linked list | 8 |
| 1.5.2.6.2.1 Insertion at beginning | 8 |
| 1.5.2.6.2.2 Insertion at end | 8 |
| 1.5.2.6.2.3 Insertion at position | 8 |
| 1.5.2.6.2.4 Deletion at beginning | 8-9 |
| 1.5.2.6.2.5 Deletion at end | 9 |
| 1.5.2.6.2.6 Deletion at position | 9 |
| 1.5.2.6.2.7 Deletion on position | 9 |
| 1.5.2.7 Tree Module | 9 |
| 1.5.2.7.1 Insertion | 9 |
| 1.5.2.7.2 Deletion | 9 |
| 1.5.2.7.3 Searching | 9 |
| 1.5.2.7.4 Pre-order | 9 |
| 1.5.2.7.5 Post-order | 9 |
| 1.5.2.7.6 In-order | 9-10 |
| 1.5.2.8 Graph Module | 10 |
| 1.5.2.8.1 BFS | 10 |
| 1.5.2.8.2 DFS | 10 |
| 1.6 System architecture | 11 |
| 1.7 End users | 11 |
| 1.8 Software/Hardware used for development | 11 |
| 1.8.1 Software | 11-12 |
| 1.8.2 Hardware | 12 |
| 1.9 Software/Hardware required for implementation | 12 |
| 1.9.1 Software | 12 |
| 1.9.2 Hardware | 12 |
| **2.** | **SOFTWARE REQUIRMENT SPECIFICATION** | 13 |
| 2.1 Introduction | 13 |
| 2.2 Overall Description | 13 |
| 2.2.1 Product perspective | 13 |
| 2.2.1.1 System interface | 13 |
| 2.2.1.2 User interface | 13 |
| 2.2.1.3 Hardware interface | 13 |
| 2.2.1.4 Software interface | 13-14 |
| 2.2.1.5 Communication interface | 14 |
| 2.2.1.6 Interface with Servers | 14 |
| 2.2.2 Product function | 14 |
| 2.2.3 User characteristics | 14 |
| 2.2.4 General constraints | 14-15 |
| 2.2.5 Assumption and Dependencies | 15 |
| 2.3 Special requirements | 15 |
| 2.4 Functional requirements | 15 |
| 2.4.1 Sorting module | 15 |
| 2.4.1.1 Bubble sort | 15 |
| 2.4.1.2 Selection sort | 15-16 |
| 2.4.1.3 Insertion sort | 16 |
| 2.4.1.4 Exchange sort | 16 |
| 2.4.1.5 Counting sort | 16 |
| 2.4.1.6 Heap sort | 16-17 |
| 2.4.1.7 Bucket sort | 17 |
| 2.4.1.8 Merge sort | 17 |
| 2.4.1.9 Quick sort | 17 |
| 2.4.1.10 Brick sort | 17-18 |
| 2.4.1.11 Shell sort | 18 |
| 2.4.2 Array Operation Module | 18 |
| 2.4.2.1 Insertion | 18 |
| 2.4.2.2 Deletion | 18 |
| 2.4.3 Searching Module | 19 |
| 2.4.3.1 Linear search | 19 |
| 2.4.3.2 Binary search | 19 |
| 2.4.3.3 Exponential search | 19 |
| 2.4.3.4 Interpolation search | 19-20 |
| 2.4.3.5 Jump search | 20 |
| 2.4.3.6 Ternary search | 20 |
| 2.4.4 Stack Module | 20 |
| 2.4.4.1 Array implementation | 20 |
| 2.4.4.1.1 Push | 20 |
| 2.4.4.1.2 Pop | 20-21 |
| 2.4.4.2 Linked list implementation | 21 |
| 2.4.4.2.1 Push | 21 |
| 2.4.4.2.2 Pop | 21 |
| 2.4.5 Queue Module | 21 |
| 2.4.5.1 Array implementation | 21 |
| 2.4.5.1.1 Insertion | 21-22 |
| 2.4.5.1.2 Deletion | 22 |
| 2.4.5.2 Linked list implementation | 22 |
| 2.4.5.2.1 Insertion | 22 |
| 2.4.5.2.2 Deletion | 22 |
| 2.4.5.3 Circular queue | 22 |
| 2.4.5.3.1 Insertion | 22-23 |
| 2.4.5.3.2 Deletion | 23 |
| 2.4.6 Linked list Module | 23 |
| 2.4.6.1 Singly linked list | 23 |
| 2.4.6.1.1 Insertion at beginning | 23 |
| 2.4.6.1.2 Insertion at end | 23 |
| 2.4.6.1.3 Insertion at position | 23-24 |
| 2.4.6.1.4 Deletion at beginning | 24 |
| 2.4.6.1.5 Deletion at end | 24 |
| 2.4.6.1.6 Deletion at position | 24 |
| 2.4.6.1.7 Deletion on element | 24 |
| 2.4.6.2 Doubly linked list | 24 |
| 2.4.6.2.1 Insertion at beginning | 24 |
| 2.4.6.2.2 Insertion at end | 24-25 |
| 2.4.6.2.3 Insertion at position | 25 |
| 2.4.6.2.4 Deletion at beginning | 25 |
| 2.4.6.2.5 Deletion at end | 25 |
| 2.4.6.2.6 Deletion at position | 25 |
| 2.4.6.2.7 Deletion on element | 25 |
| 2.4.7 Tree Module | 25 |
| 2.47.1 Binary search tree | 25 |
| 2.4.7.1.1 Insertion | 26 |
| 2.4.7.1.2 Deletion | 26 |
| 2.4.7.1.3 Searching | 26 |
| 2.4.7.1.4 Pre-order | 26-27 |
| 2.4.7.1.5 Post-order | 27 |
| 2.4.7.1.6 In-order | 27 |
| 2.4.8 Graph Module | 27 |
| 2.4.8.1 BFS | 27 |
| 2.4.8.2 DFS | 27 |
| 2.5 Design constraints | 27 |
| 2.5.1 Hardware constraints | 27 |
| 2.5.2 Software constraints | 27 |
| 2.5.3 Fault tolerance | 27-28 |
| 2.5.4 Security | 28 |
| 2.5.5 Standard compliance | 28 |
| 2.6 System attributes | 28 |
| 2.7 Other requirements | 28 |
| **23** | **SYSTEM DESIGN** | 29 |
| 3.1 Introduction | 29 |
| 3.2 Assumptions and Constraints | 29 |
| 3.3 Functional decomposition | 29 |
| 3.3.1 System software Architecture | 30-34 |
| 3.3.2 System technical architecture | 35 |
| 3.3.3 System hardware architecture | 35 |
| 3.3.4 External interface | 35 |
| 3.4 Description of program | 35 |
| 3.4.1 Context flow diagram | 35-36 |
| 3.4.2 Data flow diagram | 37-38 |
| 3.5 Description of the component | 39 |
| 3.5.1 Sorting module | 39 |
| 3.5.1.1 Bubble sort | 39-40 |
| 3.5.1.2 Selection sort | 40-41 |
| 3.5.1.3 Insertion sort | 42-43 |
| 3.5.1.4 Exchange sort | 43-44 |
| 3.5.1.5 Counting sort | 44-45 |
| 3.5.1.6 Heap sort | 45-46 |
| 3.5.1.7 Bucket sort | 47-48 |
| 3.5.1.8 Merge sort | 48-49 |
| 3.5.1.9 Quick sort | 49-50 |
| 3.5.1.10 Brick sort | 50-51 |
| 3.5.1.11 Shell sort | 51-52 |
| 3.5.2 Array Operation Module | 52 |
| 3.5.2.1 Insertion | 53-54 |
| 3.5.2.2 Deletion | 54-55 |
| 3.5.3 Searching Module | 55 |
| 3.5.3.1 Linear search | 55-56 |
| 3.5.3.2 Binary search | 56-57 |
| 3.5.3.3 Exponential search | 57-58 |
| 3.5.3.4 Interpolation search | 58-59 |
| 3.5.3.5 Jump search | 59-60 |
| 3.5.3.6 Ternary search | 60-61 |
| 3.5.4 Stack Module | 61 |
| 3.5.4.1 Array implementation | 61 |
| 3.5.4.1.1 Push | 62-63 |
| 3.5.4.1.2 Pop | 63-64 |
| 3.5.4.2 Linked list implementation | 64 |
| 3.5.4.2.1 Push | 64-65 |
| 3.5.4.2.2 Pop | 65-66 |
| 3.5.5 Queue Module | 66 |
| 3.5.5.1 Array implementation | 67 |
| 3.5.5.1.1 Insertion | 67-68 |
| 3.5.5.1.2 Deletion | 68-69 |
| 3.5.5.2 Linked list implementation | 69 |
| 3.5.5.2.1 Insertion | 69-70 |
| 3.5.5.2.2 Deletion | 70-71 |
| 3.5.5.3 Circular queue | 71 |
| 3.5.5.3.1 Insertion | 72-73 |
| 3.5.5.3.2 Deletion | 73-74 |
| 3.5.6 Linked list Module | 74 |
| 3.5.6.1 Singly linked list | 74 |
| 3.5.6.1.1 Insertion at beginning | 75-76 |
| 3.5.6.1.2 Insertion at end | 76-77 |
| 3.5.6.1.3 Insertion at position | 77-78 |
| 3.5.6.1.4 Deletion at beginning | 78-79 |
| 3.5.6.1.5 Deletion at end | 79-80 |
| 3.5.6.1.6 Deletion at position | 80-81 |
| 3.5.6.1.7 Deletion on element | 81-82 |
| 3.5.6.2 Doubly linked list | 82 |
| 3.5.6.2.1 Insertion at beginning | 83-84 |
| 3.5.6.2.2 Insertion at end | 84-85 |
| 3.5.6.2.3 Insertion at position | 85-86 |
| 3.5.6.2.4 Deletion at beginning | 86-87 |
| 3.5.6.2.5 Deletion at end | 87-88 |
| 3.5.6.2.6 Deletion at position | 88-89 |
| 3.5.6.2.7 Deletion on element | 89-90 |
| 3.5.7 Tree Module | 90 |
| 3.5.7.1 Binary search tree | 90 |
| 3.5.7.1.1 Insertion | 91 |
| 3.5.7.1.2 Deletion | 92 |
| 3.5.7.1.3 Searching | 93 |
| 3.5.7.1.4 Pre-order | 94 |
| 3.5.7.1.5 Post-order | 95 |
| 3.5.7.1.6 In-order | 96 |
| 3.5.8 Graph Module | 96 |
| 3.5.8.1 BFS | 97-98 |
| 3.5.8.2 DFS | 98-99 |
| 4 | **DETAILED DESIGN** | 100 |
|  | 4.1 Introduction | 100 |
|  | 4.2 Structure of software package | 100-103 |
|  | 4.3 Module decomposition of software | 104-105 |
|  | 4.3.1 Sorting module | 106 |
|  | 4.3.1.1 Bubble sort | 106-107 |
|  | 4.3.1.2 Selection sort | 107-109 |
|  | 4.3.1.3 Insertion sort | 109-111 |
|  | 4.3.1.4 Exchange sort | 111-113 |
|  | 4.3.1.5 Counting sort | 113-115 |
|  | 4.3.1.6 Heap sort | 115-118 |
|  | 4.3.1.7 Bucket sort | 118-120 |
|  | 4.3.1.8 Merge sort | 120-122 |
|  | 4.3.1.9 Quick sort | 122-125 |
|  | 4.3.1.10 Brick sort | 125-127 |
|  | 4.3.1.11 Shell sort | 127-129 |
|  | 4.3.2 Array Operation Module | 129 |
|  | 4.3.2.1 Insertion | 129-130 |
|  | 4.3.2.2 Deletion | 130-131 |
|  | 4.3.3 Searching Module | 131 |
|  | 4.3.3.1 Linear search | 131-132 |
|  | 4.3.3.2 Binary search | 132-133 |
|  | 4.3.3.3 Exponential search | 133 |
|  | 4.3.3.4 Interpolation search | 134 |
|  | 4.3.3.5 Jump search | 134-135 |
|  | 4.3.3.6 Ternary search | 135-136 |
|  | 4.3.4 Stack Module | 136 |
|  | 4.3.4.1 Array implementation | 136 |
|  | 4.3.4.1.1 Push | 136-137 |
|  | 4.3.4.1.2 Pop | 137-138 |
|  | 4.3.4.2 Linked list implementation | 138 |
|  | 4.3.4.2.1 Push | 138-139 |
|  | 4.3.4.2.2 Pop | 140-141 |
|  | 4.3.5 Queue Module | 141 |
|  | 4.3.5.1 Array implementation | 141 |
|  | 4.3.5.1.1 Insertion | 141-142 |
|  | 4.3.5.1.2 Deletion | 142-143 |
|  | 4.3.5.2 Linked list implementation | 143 |
|  | 4.3.5.2.1 Insertion | 143-145 |
|  | 4.3.5.2.2 Deletion | 145-146 |
|  | 4.3.5.3 Circular queue | 146 |
|  | 4.3.5.3.1 Insertion | 146-147 |
|  | 4.3.5.3.2 Deletion | 147-149 |
|  | 4.3.6 Linked list Module | 149 |
|  | 4.3.6.1 Singly linked list | 149 |
|  | 4.3.6.1.1 Insertion at beginning | 149-150 |
|  | 4.3.6.1.2 Insertion at end | 150-151 |
|  | 4.3.6.1.3 Insertion at position | 151-153 |
|  | 4.3.6.1.4 Deletion at beginning | 153-154 |
|  | 4.3.6.1.5 Deletion at end | 154-156 |
|  | 4.3.6.1.6 Deletion at position | 156-157 |
|  | 4.3.6.1.7 Deletion on element | 157-159 |
|  | 4.3.6.2 Doubly linked list | 159 |
|  | 4.3.6.2.1 Insertion at beginning | 159-160 |
|  | 4.3.6.2.2 Insertion at end | 160-162 |
|  | 4.3.6.2.3 Insertion at position | 162-163 |
|  | 4.3.6.2.4 Deletion at beginning | 163-165 |
|  | 4.3.6.2.5 Deletion at end | 165-166 |
|  | 4.3.6.2.6 Deletion at position | 166-168 |
|  | 4.3.6.2.7 Deletion on element | 168-170 |
|  | 4.3.7 Tree Module | 170 |
|  | 4.3.7.1 Binary search tree | 170 |
|  | 4.3.7.1.1 Insertion | 170 |
|  | 4.3.7.1.2 Deletion | 170-171 |
|  | 4.3.7.1.3 Searching | 171-172 |
|  | 4.3.7.1.4 Pre-order | 172 |
|  | 4.3.7.1.5 Post-order | 172-173 |
|  | 4.3.7.1.6 In-order | 173-174 |
|  | 4.3.8 Graph Module | 174 |
|  | 4.3.8.1 BFS | 174-176 |
|  | 4.3.8.2 DFS | 177-179 |
| **5** | **User Interface** |  |
| **6** | **Testing** |  |
|  | **Conclusion** |  |
|  | **Limitations** |  |
|  | **Future scope** |  |
|  | **Abbreviations and Acronyms** |  |
|  | **Bibliography** |  |

**LIST OF FIGURES**

|  |  |  |
| --- | --- | --- |
| **FIG**  **NO** | **LIST OF FIGURES** | **PAGE NO** |
| 1.1 | System Architecture |  |
| 3.1 | System software architecture | 34 |
| 3.2 | System technical architecture | 35 |
| 3.3 | System hardware architecture | 35 |
| 3.4 | Context flow diagram | 36 |
| 3.5 | DFD for modules (Level 0) | 38 |
| 3.6 | Sorting (Level 1) | 39 |
| 3.7 | Bubble sort | 39 |
| 3.8 | Selection sort | 40 |
| 3.9 | Insertion sort | 42 |
| 3.10 | Exchange sort | 43 |
| 3.11 | Counting sort | 44 |
| 3.12 | Heap sort | 45 |
| 3.13 | Bucket sort | 47 |
| 3.14 | Merge sort | 48 |
| 3.15 | Quick sort | 49 |
| 3.16 | Brick sort | 50 |
| 3.17 | Shell sort | 51 |
| 3.18 | Array Operation (Level 1) | 52 |
| 3.19 | Array Insertion | 53 |
| 3.20 | Array Deletion | 54 |
| 3.21 | Searching Operation (Level 1) | 55 |
| 3.22 | Linear search | 55 |
| 3.23 | Binary search | 56 |
| 3.24 | Exponential search | 57 |
| 3.25 | Interpolation search | 58 |
| 3.26 | Jump search | 59 |
| 3.27 | Ternary search | 60 |
| 3.28 | Stack Operation (Level 1) | 61 |
| 3.29 | Array implementation | 61 |
| 3.30 | Push using array implementation | 62 |
| 3.31 | Pop using array implementation | 63 |
| 3.32 | Linked list implementation | 64 |
| 3.33 | Push using linked list | 64 |
| 3.34 | Pop using linked list | 65 |
| 3.35 | Queue Operation (Level 1) | 66 |
| 3.36 | Queue array operation | 67 |
| 3.37 | Insertion of queue | 67 |
| 3.38 | Deletion of queue | 68 |
| 3.39 | Queue linked list implementation | 69 |
| 3.40 | Queue insertion | 69 |
| 3.41 | Queue deletion | 70 |
| 3.42 | Circular queue | 71 |
| 3.43 | Circular queue insertion | 72 |
| 3.44 | Circular queue deletion | 73 |
| 3.45 | Linked list | 74 |
| 3.46 | Singly linked list operation | 74 |
| 3.47 | Insertion at beginning | 75 |
| 3.48 | Insertion at end | 76 |
| 3.49 | Insertion at position | 77 |
| 3.50 | Deletion at beginning | 78 |
| 3.51 | Deletion at end | 79 |
| 3.52 | Deletion at position | 80 |
| 3.53 | Deletion on element | 81 |
| 3.54 | Doubly linked list operation | 82 |
| 3.55 | Insertion at beginning | 83 |
| 3.56 | Insertion at end | 84 |
| 3.57 | Insertion at position | 85 |
| 3.58 | Deletion at beginning | 86 |
| 3.59 | Deletion at end | 87 |
| 3.60 | Deletion at position | 88 |
| 3.61 | Deletion on element | 89 |
| 3.62 | Tree (Level 1) | 90 |
| 3.63 | Binary search tree | 90 |
| 3.64 | Insertion | 91 |
| 3.65 | Deletion | 92 |
| 3.66 | Searching | 93 |
| 3.67 | Pre-order | 94 |
| 3.68 | Post-order | 95 |
| 3.69 | In-order | 96 |
| 3.70 | Graph (Level 1) | 96 |
| 3.71 | BFS | 97 |
| 3.72 | DFS | 98 |
| 4.1 | Structure of software package | 103 |
| 4.2 | Bubble sort(flowchart) | 107 |
| 4.3 | Selection sort(flowchart) | 109 |
| 4.4 | Insertion sort(flowchart) | 111 |
| 4.5 | Exchange sort(flowchart) | 112 |
| 4.6 | Counting sort(flowchart) | 115 |
| 4.7 | Heap sort(flowchart) | 118 |
| 4.8 | Bucket sort(flowchart) | 120 |
| 4.9 | Merge sort(flowchart) | 122 |
| 4.10 | Quick sort(flowchart) | 124 |
| 4.11 | Brick sort(flowchart) | 126 |
| 4.12 | Shell sort(flowchart) | 128 |
| 4.13 | Linear search(structure chart) | 132 |
| 4.14 | Binary search(structure chart) | 132 |
| 4.15 | Exponential search(structure chart) | 133 |
| 4.16 | Interpolation search(structure chart) | 134 |
| 4.17 | Jump search(structure chart) | 135 |
| 4.18 | Ternary search(structure chart) | 135 |
| 4.19 | Insertion (structure chart) | 170 |
| 4.20 | Deletion (structure chart) | 171 |
| 4.21 | Searching (structure chart) | 171 |
| 4.22 | Pre- order (structure chart) | 172 |
| 4.23 | Post-order (structure chart) | 174 |
| 4.24 | In-order (structure chart) | 174 |
| 4.25 | BFS (flowchart) | 176 |
| 4.26 | DFS (flowchart) | 179 |

**LIST OF TABLES**

|  |  |  |
| --- | --- | --- |
| **TABEL NO** | **TABLE NAME** | **PAGE NO** |
| 3.1 | DFD Symbols | 37 |
| 4.1 | Structure chart | 104 |
| 4.2 | Flowchart | 105 |